

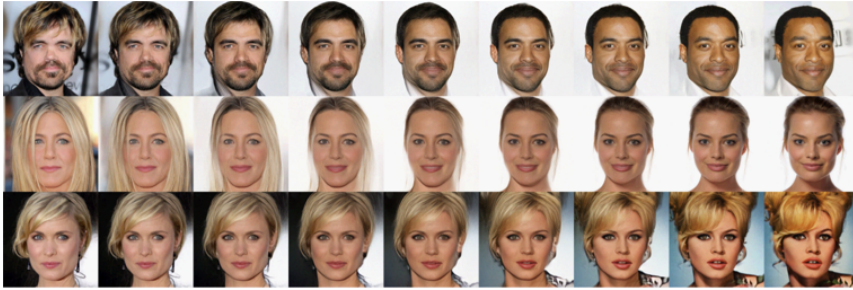
# Glow: Generative Flow with Invertible 1x1 Convolutions

By [Diederik P. Kingma](#) and [Prafulla Dhariwal](#)

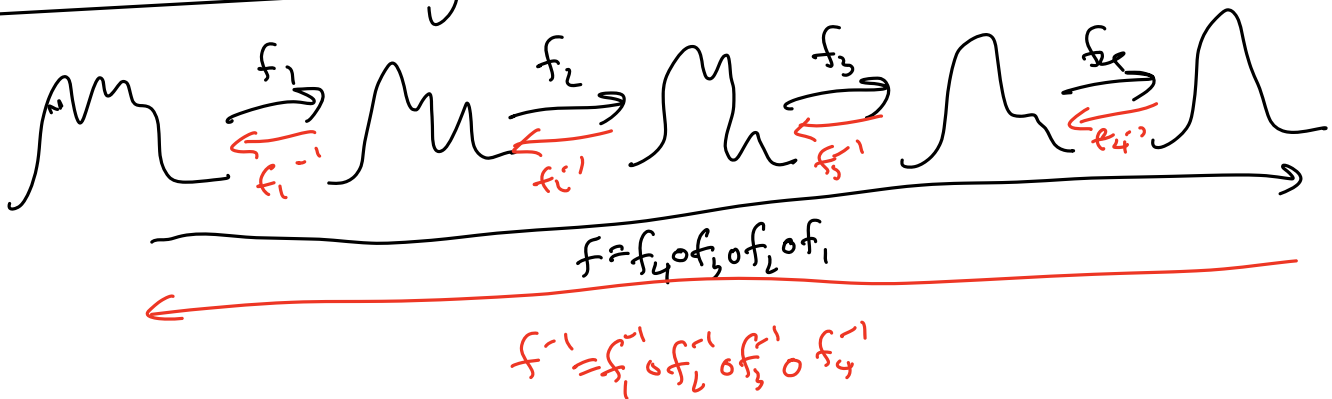
**Presented by Roderick Huang 11/17/2021**

# Log-likelihood-based methods

- Tractability of the exact log-likelihood, tractability of exact latent-variable inference, parallelizability of training and synthesis
- Three methods
  - Autoregressive Models
    - Disadvantage that synthesis has limited parallelizability
    - Lot of hidden layers with unknown marginal distributions, which makes it difficult to manipulate data
  - Variational Autoencoders
    - Optimizing a lower bound on the log-likelihood of data
  - Flow-based generative models
    - Glow builds off [RealNVP](#)



## Basics of Normalizing Flow



- Let  $x$  be discrete data
  - ↳ Unknown true distribution  $x \sim p^*(x)$
- Let  $z$  be the latent variable
  - ↳  $z \sim p_0(z)$
  - Ex: Spherical multivariate Gaussian distribution
  - $p_0(z) = \mathcal{N}(z; 0, I)$
- Generative Flow Process:

$$z \sim p_0(z)$$

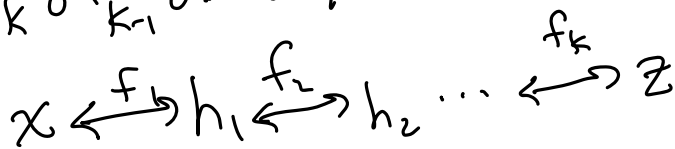
$$x = f^{-1}(z)$$



$$x = f_{\theta}(z)$$

• Let  $f = f_1 \circ f_2 \circ \dots \circ f_k$

$$f^{-1} = f_k^{-1} \circ f_{k-1}^{-1} \circ \dots \circ f_1^{-1}$$



$$\det\left(\frac{\partial z}{\partial x}\right) = \det \prod_{i=1}^k \frac{\partial h_i}{\partial h_{i-1}}$$

$$\log \left| \det\left(\frac{\partial z}{\partial x}\right) \right| = \sum_{i=1}^k \log \left| \det \frac{\partial h_i}{\partial h_{i-1}} \right|$$

• Change of variables formula:

$$p_{\theta}(x) = p_{\theta}(z) \left| \det\left(\frac{\partial z}{\partial x}\right) \right|$$

$$\log p_{\theta}(x) = \log p_{\theta}(z) + \sum_{i=1}^k \log \left| \det\left(\frac{\partial h_i}{\partial h_{i-1}}\right) \right|$$

Note: paper states  $h_0 \triangleq x$  &  $h_k \triangleq z$

### Jacobian Matrix

• No need to care about the Jacobian itself, we just care about the determinant of the Jacobian

Goal: Block triangular matrix

$$Df(x) = \begin{bmatrix} I & \begin{matrix} \frac{\partial z_A}{\partial x_A} & \frac{\partial z_A}{\partial x_B} \\ \downarrow & \downarrow \end{matrix} \\ \frac{\partial}{\partial x^A} \hat{f}(x^B | \theta(x^A)) & D\hat{f}(x^B | \theta(x^A)) \end{bmatrix}$$

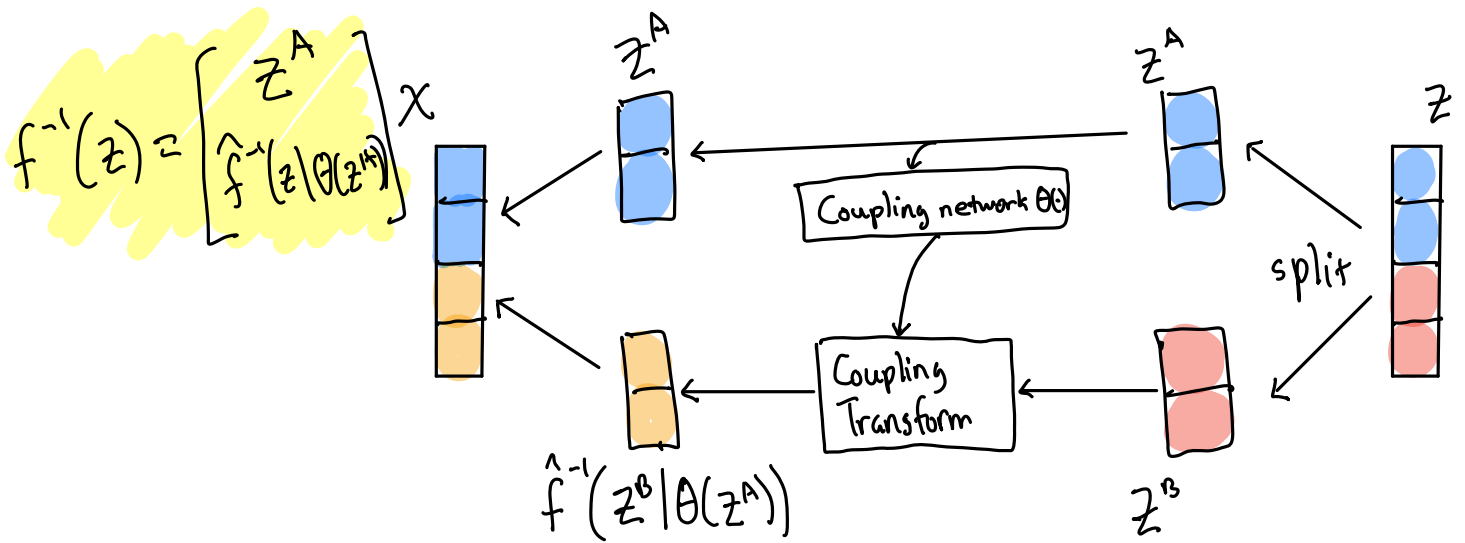
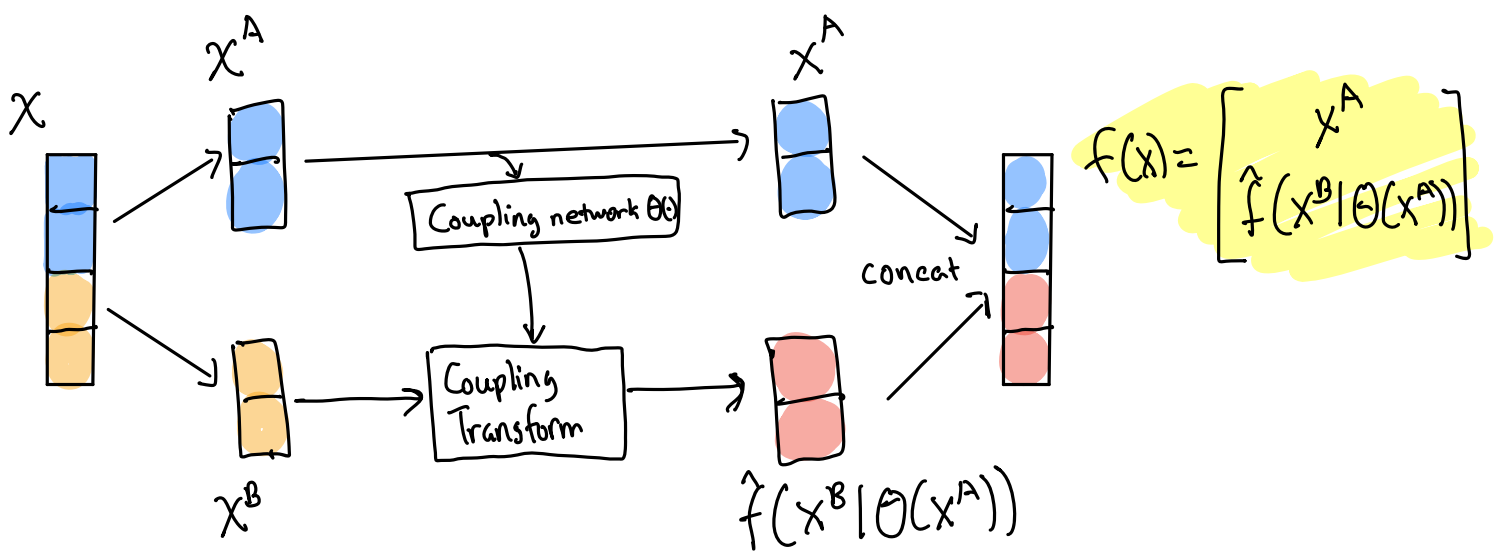
### Coupling Flows

• General approach to construct non-linear flows

Partition the parameters into two disjoint subsets  $x = (x^A, x^B)$ . Then,

$$f(x) = (x^A, \hat{f}(x^B | \theta(x^A)))$$

where  $\hat{f}(x^B | \theta(x^A))$  is another flow but whose parameters depend on  $x^A$



Jacobian:

$$Df(x) = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ \frac{\partial}{\partial x^A} \hat{f}(x^B | \theta(x^A)) & \frac{\partial}{\partial x^B} \hat{f}(x^B | \theta(x^A)) \end{bmatrix}$$

$$\det Df(x) = \det \frac{\partial}{\partial x^B} \hat{f}(x^B | \theta(x^A))$$

Using notation from the paper,  $\det \frac{dh_i}{dh_{i-1}} = \prod_{i=1}^k \text{diag} \left( \frac{dh_i}{dh_{i-1}} \right)$

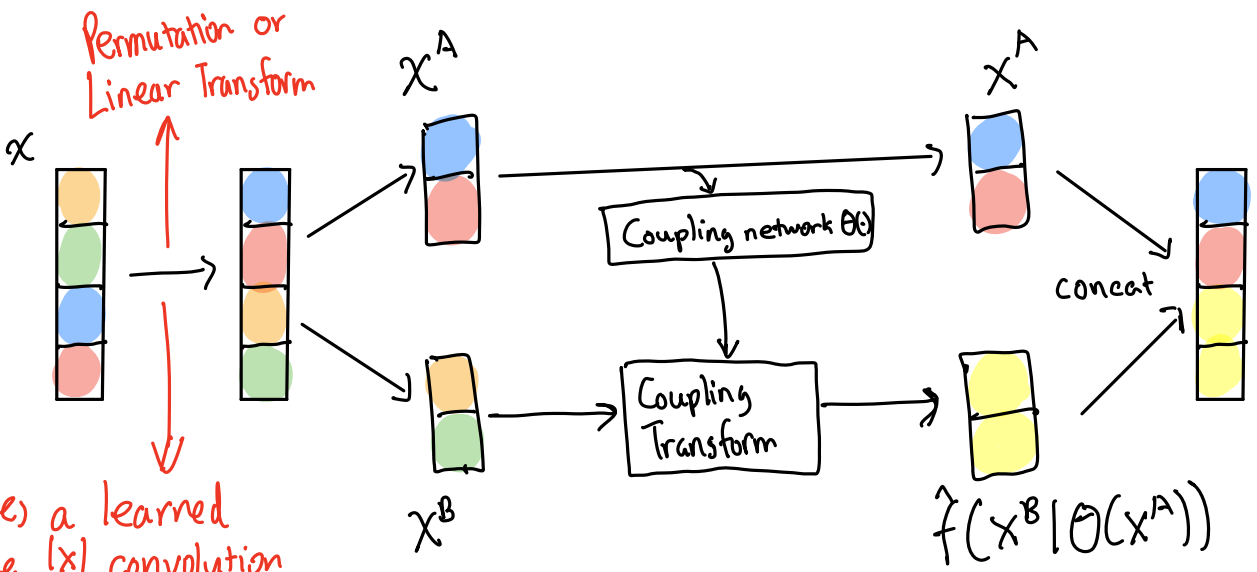
$$\Rightarrow \log \left| \det \frac{dh_i}{dh_{i-1}} \right| = \text{sum} \left( \log \left| \text{diag} \left( \frac{dh_i}{dh_{i-1}} \right) \right| \right)$$

• Can make  $\Theta(x^A)$  arbitrarily complex (MLP, CNN, RNN)

↓  
Multilayer Perceptron

↓  
Convolutional neural networks

↓  
Recurrent Neural Networks



Glow uses a learned invertible  $|x|$  convolution  
 $\rightarrow$  Block diagonal linear transformation

- RealNVP proposed a flow containing the equivalent of a permutation that reverses the ordering of channels

$\rightarrow$  Benefits: ① Inverse of a permutation is its transpose

② Determinant of a permutation is 1 or -1

- Glow propose, to replace with a (learned) invertible  $|x|$  convolution where the weight matrix is initialized as a random rotation matrix
- $\rightarrow$  A  $|x|$  convolution w/ equal number of input and output channels is a generalization of a permutation operation.

## Coupling Transform (What is $\hat{f}$ )

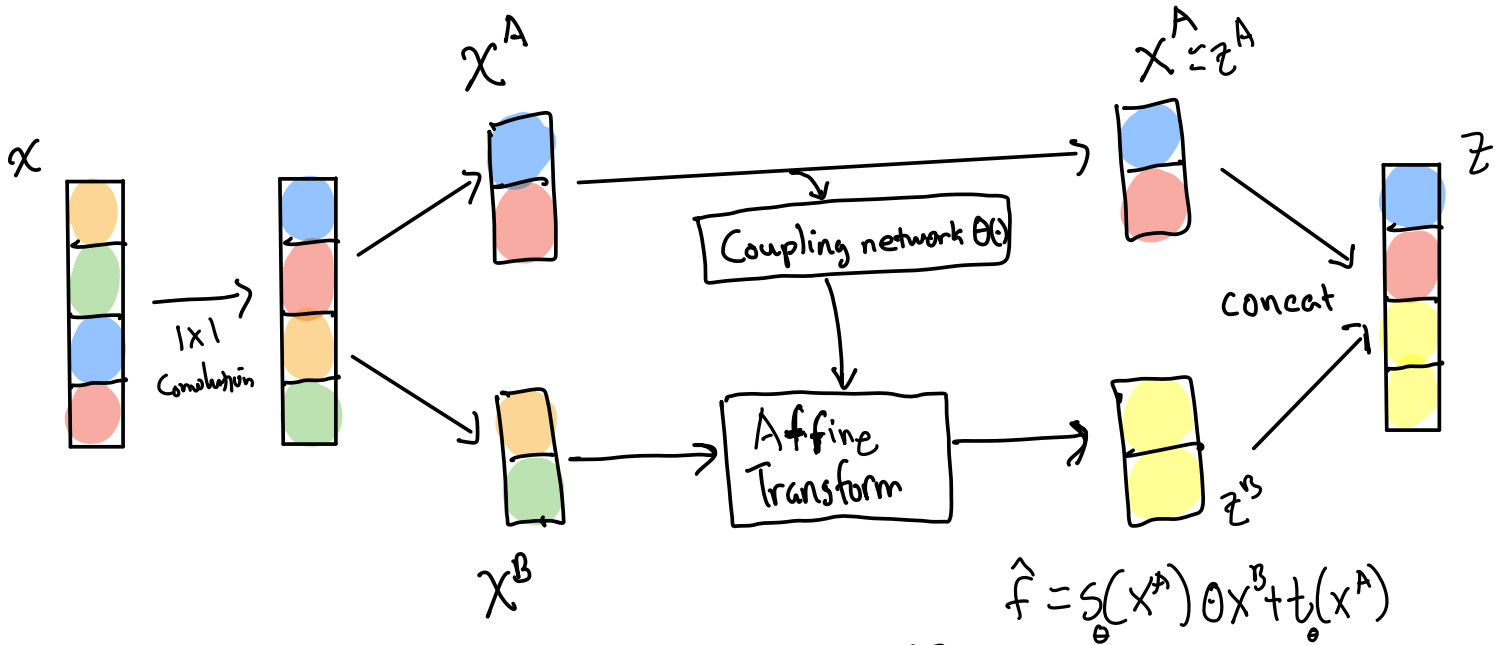
- Additive  $\hat{f}(x|t) = x + t$

- Affine (From RealNVP)  $\hat{f}(x|s,t) = s \odot x + t$

$\rightarrow$  commonly used coupling transform for flows

Hadamard product

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \odot \begin{bmatrix} j & k & l \\ m & n & o \\ p & q & r \end{bmatrix} = \begin{bmatrix} aj & bk & cl \\ dm & en & fo \\ gp & hq & ir \end{bmatrix}$$



Deriving inverse of Affine transform:

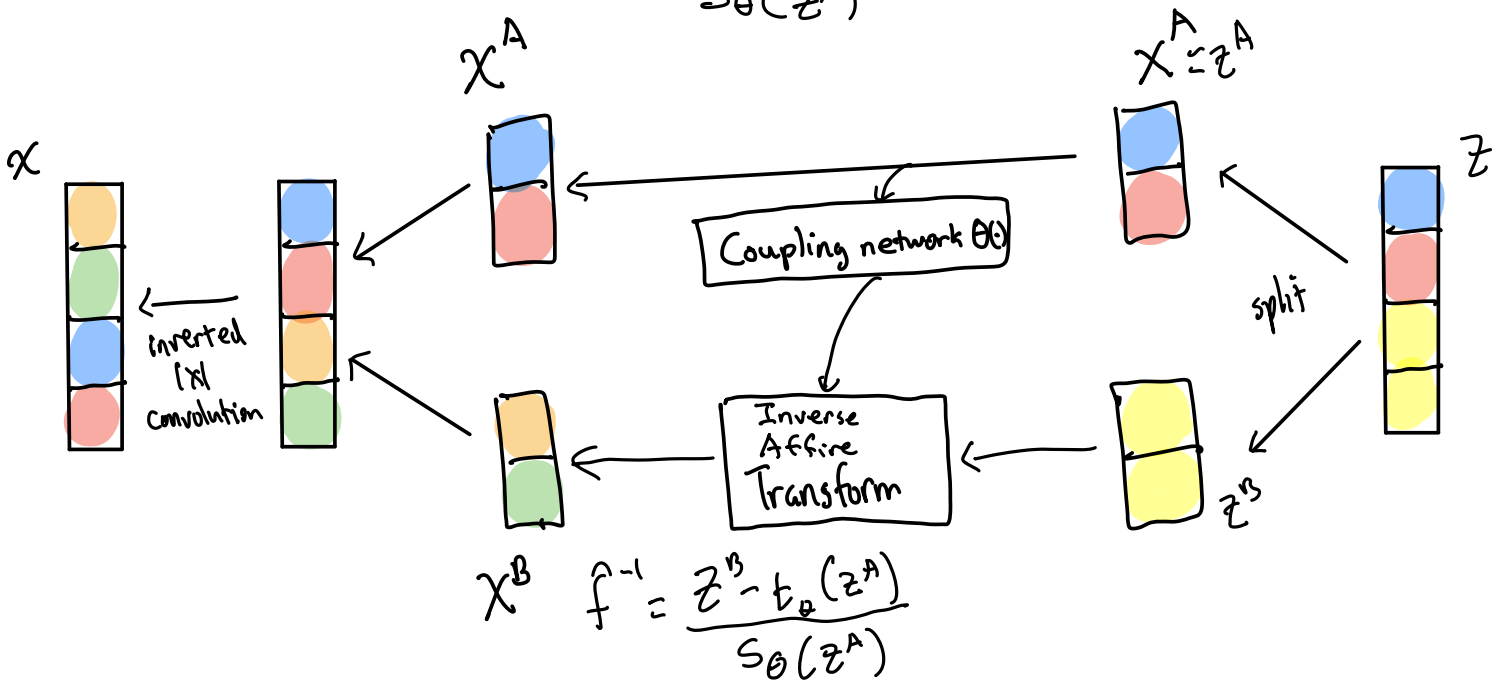
$$z^B = x^B \cdot s_{\theta}(x^A) + \overset{\text{offset/constant}}{t_{\theta}(x^A)}$$

Arbitrary neural net that must be differentiable

We know that  $x^A = z^A$ . So,

$$z^B = x^B \cdot s_{\theta}(x^A) + t_{\theta}(z^A)$$

$$x^B = \frac{z^B - t_{\theta}(z^A)}{s_{\theta}(z^A)}$$



$$z_A = x_A$$

$$z_B = x_B \cdot s_\theta(x_A) + t_\theta(x_A)$$

$$\frac{\partial z}{\partial x} = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ \frac{\partial z_B}{\partial x_A} & \text{diag}(s_\theta(x_A)) \end{bmatrix}$$

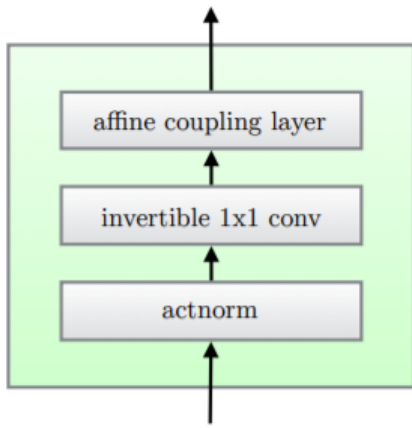
$$\det \frac{\partial z}{\partial x} = \prod_{k=1}^d s_\theta(x_A)_k$$

$$\text{Log-determinant} = \sum_{k=1}^d \log(s_\theta(x_A)_k)$$

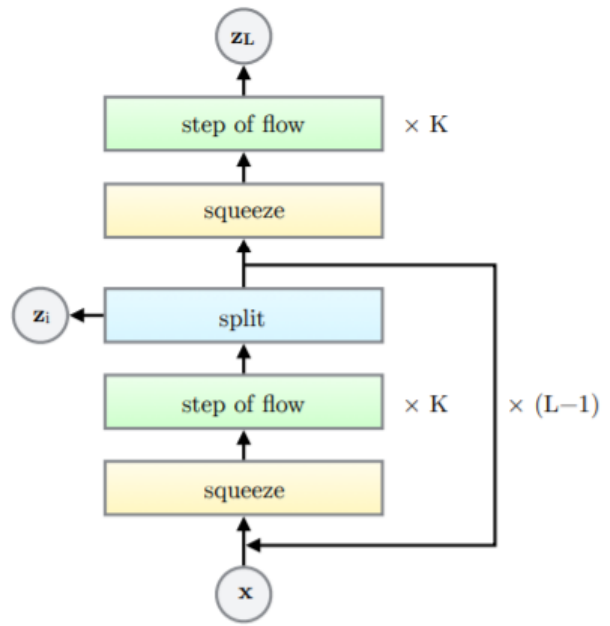
Paper Notation:  $\text{sum}(\log(|s|))$

Table 1: The three main components of our proposed flow, their reverses, and their log-determinants. Here,  $\mathbf{x}$  signifies the input of the layer, and  $\mathbf{y}$  signifies its output. Both  $\mathbf{x}$  and  $\mathbf{y}$  are tensors of shape  $[h \times w \times c]$  with spatial dimensions  $(h, w)$  and channel dimension  $c$ . With  $(i, j)$  we denote spatial indices into tensors  $\mathbf{x}$  and  $\mathbf{y}$ . The function  $\text{NN}()$  is a nonlinear mapping, such as a (shallow) convolutional neural network like in ResNets (He et al., 2016) and RealNVP (Dinh et al., 2016).

| Description   | Function   | Reverse Function   | Log-determinant   |
|---|--|--|---|
| Actnorm.<br>See Section 3.1.  | $\forall i, j : \mathbf{y}_{i,j} = \mathbf{s} \odot \mathbf{x}_{i,j} + \mathbf{b}$   | $\forall i, j : \mathbf{x}_{i,j} = (\mathbf{y}_{i,j} - \mathbf{b})/\mathbf{s}$   | $h \cdot w \cdot \text{sum}(\log  s )$  |
| Invertible $1 \times 1$ convolution.<br>$\mathbf{W} : [c \times c]$ .<br>See Section 3.2. | $\forall i, j : \mathbf{y}_{i,j} = \mathbf{W}\mathbf{x}_{i,j}$   | $\forall i, j : \mathbf{x}_{i,j} = \mathbf{W}^{-1}\mathbf{y}_{i,j}$  | $h \cdot w \cdot \log  \det(\mathbf{W}) $<br>or<br>$h \cdot w \cdot \text{sum}(\log  s )$<br>(see eq. (10)) |
| Affine coupling layer.<br>See Section 3.3 and<br>(Dinh et al., 2014)                      | $\mathbf{x}_a, \mathbf{x}_b = \text{split}(\mathbf{x})$<br>$(\log \mathbf{s}, \mathbf{t}) = \text{NN}(\mathbf{x}_b)$<br>$\mathbf{s} = \exp(\log \mathbf{s})$<br>$\mathbf{y}_a = \mathbf{s} \odot \mathbf{x}_a + \mathbf{t}$<br>$\mathbf{y}_b = \mathbf{x}_b$<br>$\mathbf{y} = \text{concat}(\mathbf{y}_a, \mathbf{y}_b)$ | $\mathbf{y}_a, \mathbf{y}_b = \text{split}(\mathbf{y})$<br>$(\log \mathbf{s}, \mathbf{t}) = \text{NN}(\mathbf{y}_b)$<br>$\mathbf{s} = \exp(\log \mathbf{s})$<br>$\mathbf{x}_a = (\mathbf{y}_a - \mathbf{t})/\mathbf{s}$<br>$\mathbf{x}_b = \mathbf{y}_b$<br>$\mathbf{x} = \text{concat}(\mathbf{x}_a, \mathbf{x}_b)$ | $\text{sum}(\log( s ))$   |



(a) One step of our flow.



(b) Multi-scale architecture (Dinh et al., 2016).

① Actnorm: Hardware to test bits/dimension

### Results

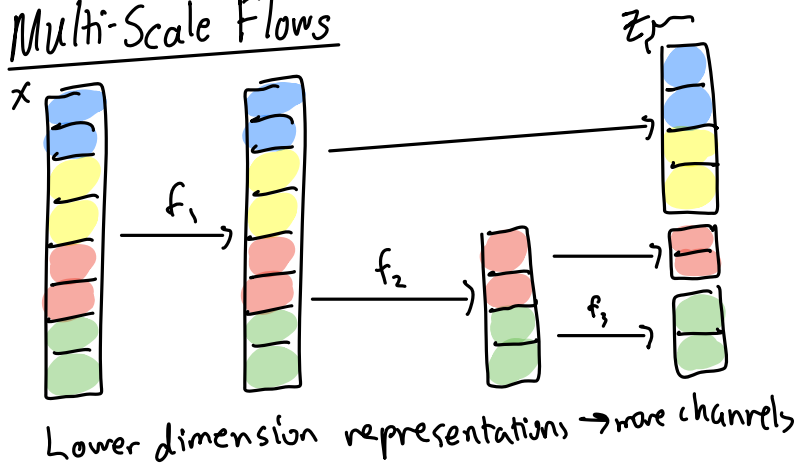
Using our techniques we achieve significant improvements on standard benchmarks compared to RealNVP, the previous best published result with flow-based generative models.

| DATASET               | REALNVP | GLOW        |
|-----------------------|---------|-------------|
| CIFAR-10              | 3.49    | <b>3.35</b> |
| Imagenet 32x32        | 4.28    | <b>4.09</b> |
| Imagenet 64x64        | 3.98    | <b>3.81</b> |
| LSUN (bedroom)        | 2.72    | <b>2.38</b> |
| LSUN (tower)          | 2.81    | <b>2.46</b> |
| LSUN (church outdoor) | 3.08    | <b>2.67</b> |

Quantitative performance in terms of bits per dimension evaluated on the test set of various datasets, for the RealNVP\_model versus our Glow model.\*

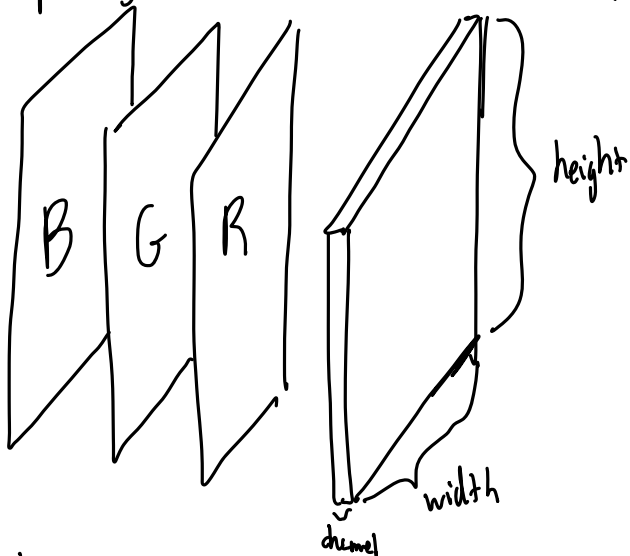
② Invertible learned 1x1 convolutions

### Multi-Scale Flows

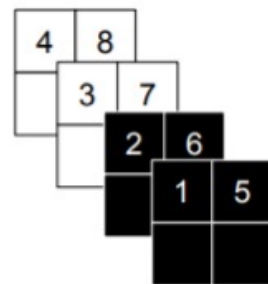
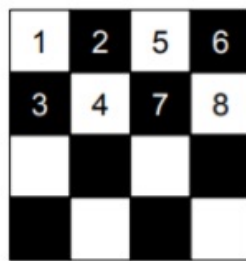




• Splitting dimensions for images

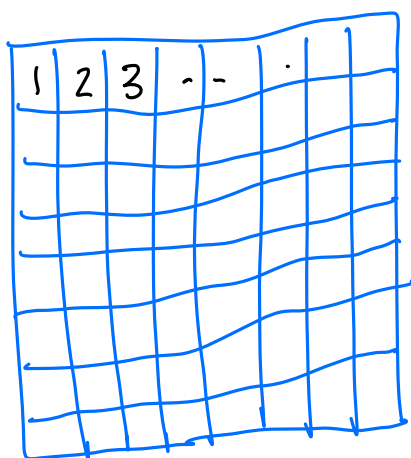


Supersel

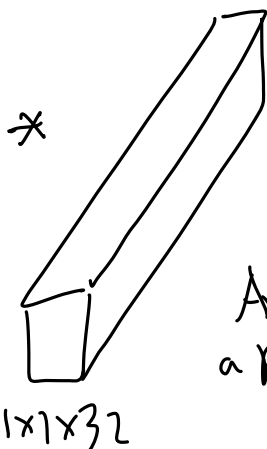
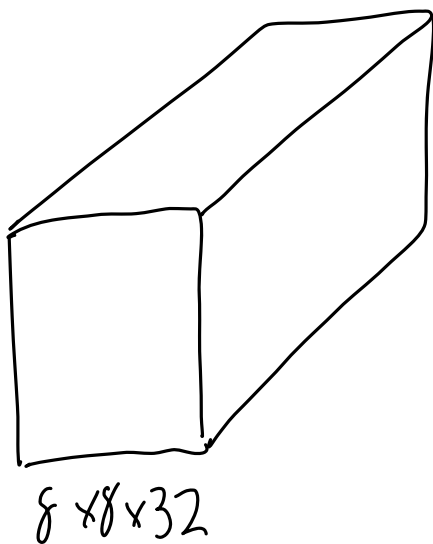
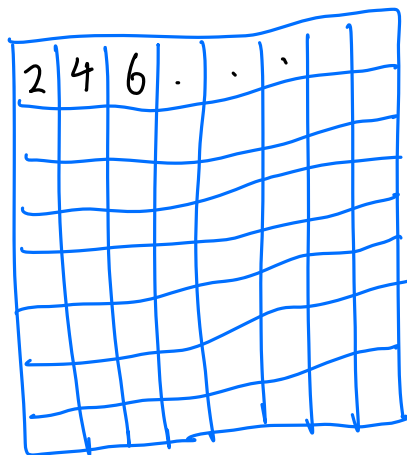


• RealNVP uses a fixed permutation

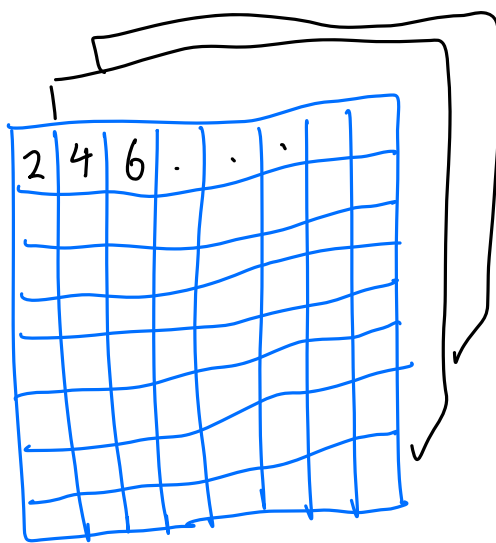
• Glow proposes to replace with a (learned) invertible  $(x)$  convolution where the weight matrix is initialized as a random rotation matrix



$$* \begin{bmatrix} 2 \end{bmatrix} =$$



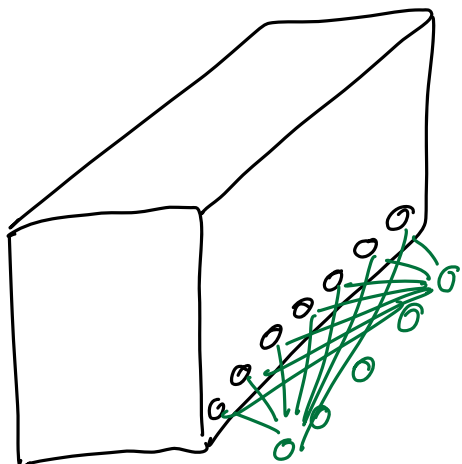
Apply a ReLU



$8 \times 8 \times \#$  of channels

$\hookrightarrow$  # of filters

Each time you apply a convolution, it is like a NN,



Apply a  $1 \times 1$  convolution of a  $h \times w \times c$  tensor  $\bar{h}$  with  $c \times c$  weight matrix  $W$

- ↳  $W$  is initialized as random rotation matrix
- ↳ log-determinant of 0
- ↳ value will diverge from 0 after one sub

Log-determinant of a  $1 \times 1$  convolution:

$$\log \left| \det \left( \frac{d \text{conv2D}(\bar{h}; W)}{d\bar{h}} \right) \right| = h \cdot w \cdot \log |\det(W)|$$

LU Decomposition: Reduce cost of computing  $\det(W)$  from  $O(c^3)$  to  $O(c)$  by parametrizing  $W$  directly in its LU decomposition:

$$W = PL(U + \text{diag}(s))$$

fixed permutation matrix
lower triangular matrix
upper triangular matrix
vector

$$\log |\det(W)| = \text{sum}(\log |s|)$$

$$\Rightarrow \text{log-determinant is } h \cdot w \cdot \text{sum}(\log |s|)$$

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LU decomposition

